

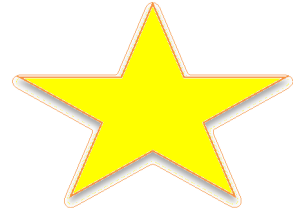
Games Programming in Scratch, Year 8



1. Movement

Teacher Assessment: Describing movement in scratch Worksheet 1 Movement.docx

2. Lives and Scoring



Peer Assessment: Worksheet Games Design

Teacher Summative Assessment: Feedback on end products

Peer Assessment: Final Assessment

3. Adding a New Level

6. Assessment

Teacher Assessment: Worksheet 5 Evaluate



Self-Assessment: Worksheet 3 Writing an Algorithm

5. Shooting and Jumping

Teacher Assessment: Worksheet 4 Designs of a New Game

4. Randomising the Behaviour of Sprites

